

E A S T T E X A S KRAV MAGA

LEVEL 6 CURRICULUM

Handguns

- Basic Handgun Defense Principles
- Basic Gun Threat from Front (Dead-Side Option)
- Basic Gun Threat from Front “Cupping” Defense (Live-Side Option)
- Gun Threat with Shirt Grab (Centerline)
- Gun Threat with Shirt Grab (Short Side to Left)
- Gun Threat with Hand at Chest (Space for Redirection)
- Gun Threat with Hand at Chest (No Space for Redirection)
- Gun Threat with Push (Short Side to Left)
- Gun Threat with Active Pushing (Hands Down Variation)
- Gun Threat with Active Pushing (Hands Up Variation)
- Gun Threat under Chin, with Hair Grab (Centerline)
- Gun Threat under Chin/Neck, with Hair Grab (Short Side to Left)
- Gun Threat with Wall Pin
- Gun Threat over an Obstacle
- Gun Threat with Defender on Knees
- Gun Threat with Defender on Back and Assailant Mounted
- Gun Threat with Defender on Back and Assailant Standing
- Gun Threat from Behind, Touching (Basic Defense)
- Gun Threat, Hostage Position
- Gun Threat with Defender Face-Down and Assailant Mounted
- Gun Threat at Shoulder with Wrist Grab
- Gun Threat with Hand on Shoulder
- Gun Threat off the Body
- Gun Threat, Extremely Close Quarters
- Gun Threat while Being Moved, Handgun Touching
- Gun Threat with Defender on Knees

Carjacking

- Approach from Slightly behind Defender
- Approach from the Side of Defender
- Approach from Front of Defender
- Assailant in Front Passenger Seat
- Assailant in Rear Seat, Directly behind Driver
- Assailant in Rear Seat behind Passenger Seat

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Handguns VS Third Parties

- Gun to Front of Third Party, Defender behind Assailant
- Gun to Front of Third Party, Defender behind Third Party
- Gun to Back of Third Party, Defender to Side (Defense to Dead Side)
- Gun to Back of Third Party, Defender to Side (Defense to Live Side)
- Gun to Head of Third Party, Defender to Side (Hostage Situation)

Edged Weapons

- Basic Knife-Threat Defense Principles
- Edged Weapon Touching or at Short Distance off the Body
- Edged Weapon at Longer Distance off the Body
- Edged Weapon against Right Side of Neck (Movement to Dead Side)
- Edged Weapon against Left Side of Neck (Movement to Live Side)
- Edged Weapon Placed against Left Side of Neck (Movement to Live Side)
- Edged Weapon at Back, Touching
- Edged Weapon at Throat from Behind (Hostage Situation)

Blunt Objects VS Edged Weapons

- General Response to Any Frontal Attack That is Recognized Early
- Straight Stab (Defending to Live Side)
- Straight Stab (Defending to Dead Side)
- Ice Pick Stab (Defending to Live Side)
- Ice Pick Stab (Defending to Dead Side)
- Upward Stab (Defending to Live Side)
- Upward Stab (Defending to Dead Side)
- Slashing Attack (Defending to Live Side)
- Slashing Attack (Defending to Dead Side)

Blunt Objects VS Blunt Objects

- Overhead Swing
- Three-Quarters Downward Swing
- Three-Quarters Upward Swing
- Baseball Swing
- Straight-Up Swing
- Backhand Three-Quarters Downward Swing
- Backhand Three-Quarters Upward Swing
- Backhand Baseball Swing

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- Upper Body Swing
- Overhead Swing
- Lower Body Swing
- Straight-Up Swing
- Lower Body Backhand Swing

Edged Weapons VS Edged Weapons

- Edged-Weapons Defense: Important Points
- Ice Pick Stab with Early Recognition
- Ice Pick Stab
- Straight Stab
- Upward Stab
- Slashing Attack, Regular
- Slashing Attack, Backhand

Hand Grenades

- Defender Coming from Behind
- Defender Coming from Behind, Pulling Assailant Backwards
- Defender Coming from the Front

Extras

- Level 6 Fitness Test
- Level 6 Sparring